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# Reynolds and Reynolds Flag Football League

**League Handbook**

May 2025

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## Overview:

The Reynolds and Reynolds Flag Football league exist to provide Reynolds employees, and their guest, an opportunity to engage in meaningful community outside of their work hours. We provide this community, through the spirit of teamwork and competition. We will compete in a way that aligns with our Reynolds core values. We will always be positive, encouraging, and good sports. The leagues rules and the format and structure for the league are set forth in this league handbook. Rules for the game are outlined in the league rulebook.

\*Items in this handbook are subject to change, based on the number of players that sign up.

## League Structure:

The league will be composed of two divisions, each division having 3-4 teams.

A team roster will be composed of no less than 7 players, but no more than 12 players.

Teams will be created by the League Committee. Teams will be created in a manner that promotes equitable roster distribution. With the goal of creating competitive balance.

## Player Sign Ups and Roster Formation:

Upon approval of the league, we will hold open sign ups for the league.

All Reynolds associates, both male and female, are encouraged to sign up.

All Reynolds associates are permitted to enroll one guest. The guest is guaranteed to be on the same team as their referring associate.

Each team will have one team captain. The team will choose their own team captain. The team captains have various responsibilities further outlined in the rulebook.

## League Scheduling:

We will have a league scheduling app. In this app players will be able to see when their next game will be, and what time it will be played. This app will also be where players will be able to view their team roster.

We will have a six week season, and a one week play off. An example season will be included at the end of the handbook for visualization purposes.

Games will be held weekly. Teams will play one game per week in the regular season.

We will have the ability to hold games on Monday, Tuesday, and Thursday evenings. Time slots for games will be 6:00-7:00, and 7:00-8:00.

Games will be played at the two fields outside of the 211 building. The fields will be designated field A and field B.

Play-offs will last only one week, meaning that teams could play two games that week.

Two teams per division will advance to the playoffs. Teams will be seeded 1-4 based on record and points scored. Seeding will not be dependent on division.

The one seed will play the four seed, the two seed will play the three seed, with winners advancing to the championship.

## Game Format:

Additional information for gameplay and game format can be found in the League Rulebook.

Games will be 50 minutes long. Games will be preceded by a mandatory 10 minute stretching session led by the team captains and outlined by the League Committee. This is to reduce the risk of injury.

Teams must have at least seven players present per game, exceptions to this rule will be considered for certain circumstances.

At the end of the game the winning teams captain will post the score to the game on the league scheduling app, and the captain of the losing team will certify that that is the correct score.

Practicing during the week is not permitted. Teams will be allowed to practice 30 minutes prior to their games and/or 30 minutes preceding their games based on field availability.

## League Timeline:

The sign up period will last from 7/7/25 to 8/22/25. During this time participants will fill out the waiver.

After the completion of the sign up period, the League Committee will take the week of 8/25-8/29 to create team rosters.

After the creation of team rosters, the League Committee will send out information to all participants via email as well as Team Snap.

The following week will be open for teams to meet with each other, and practice.

During this week teams must submit their selection for team captain to the League Committee.

The first week of the season will be the week of 9/9.

The last week of the regular season will be the week of 10/21.

Play-offs will be held during the week of 11/4.

\*Based on the success of the fall season, a spring season will also be considered.

## Example Season:

Division 1	Division 2
Red team	Team A
Blue team	Team B
Orange team	Team C

<b>Week</b>	<b>Match-ups</b>
1	Red Team vs. Blue Team  Orange Team vs. Team B  Team A vs. Team C
2	Blue Team (0-1) vs. Orange Team (1-0)  Team C (0-1) vs. Red Team (1-0)  Team B (0-1) vs. Team A (1-0)
3	Blue Team (0-2) vs. Team A (1-1)  Orange Team (2-0) vs. Red Team (2-0)  Team C (0-2) vs. Team B (1-1)
4	Blue Team (1-2) vs. Orange Team (2-1)  Red Team (3-0) vs. Team B (2-1)  Team A (1-2) vs. Team C (0-3)
5	Red Team (4-0) vs. Orange Team (2-2)  Team C (1-3) vs. Blue Team (1-3)  Team A (1-3) vs. Team B (2-2)
6	Red Team (4-1) vs. Blue Team (2-3)  Orange Team (3-2) vs. Team A (1-4)  Team B (3-2) vs. Team C (1-4)

### Final Standings:

Division 1	Division 2
Red Team (5-1, 3-1)	Team B (4-2, 4-0)
Orange Team (4-2, 2-2)	Team C (1-5, 1-3)
Blue Team (2-4, 1-3)	Team A (1-5, 1-3)

Team A, and team C were tied for second in their division.

This tie breaker is decided by points scored.

Team C scored 132 points, while team A scored 112 points.

Therefor Team C advances to the playoffs.

### Playoffs:

1<sup>st</sup> Seed- Red Team (5-1)

2<sup>nd</sup> Seed- Orange Team (4-2)

3<sup>rd</sup> Seed- Team B (4-2)

4<sup>th</sup> Seed- Team C (1-5)

Game one

Red team- 46

Team C- 12

Game two

Orange Team-29

Team B-24

Championship

Red Team- 27

Orange Team- 20

Red Team wins the championship

\*The cost breakdown for the league can be found at the end of the league pitch.

\*The league committee is currently composed of Commissioner Jeremiah Rhodes, and Co-Commissioner Stanley Brandt.